



Elektron User Guide

Welcome to Acousticsamples

Thank you for using the Elektron library. We hope you enjoy playing the instrument and wish it supports your musical ideas or even better: inspire new ones.

In this User Guide we will provide you with an overview of how to use the Elektron library.

If you have any questions, feel free to email us at:
samples@acousticsamples.com

or use the contact form on our website
www.acousticsamples.net

The Elektron library, produced by
Acousticsamples



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Requirements and Installation

Step 1 - REGISTER YOUR PRODUCT

First if you do not have an iLok account, you will need to create one on this page: <https://www.ilok.com/%23!home#!registration>

After that you can input your product's serial number and iLok ID on the following page in order to register your product: <https://www.acousticsamples.net/index.php?route=account/authorizeilok>

Step 2 - ACTIVATE YOUR LICENSE

To activate your product(s) on your computer, you can perform the steps below:

- Open iLok License Manager from your computer's applications
- Sign in to your iLok account
- Click the **Available** tab (or access **Available Licenses** via the menu **View** at top)
- Drag & drop the license(s) to your computer or iLok dongle in the left column

Step 3 - DOWNLOAD AND INSTALL UVI WORKSTATION

The free player UVI Workstation that powers AcousticSamples soundbanks can be downloaded from the following page: <https://www.acousticsamples.net/uveworkstation>

Step 4 - DOWNLOAD AND INSTALL YOUR LIBRARY

AcousticSamples libraries can be downloaded as RAR files from the page [Downloads/Serials](#) on your AcousticSamples account.

Once downloaded you can then extract the RAR file with [WinRar](#) (Windows) or [The Unarchiver](#) (Mac)

You will get a UFS file that you need to put in the following default locations:

Macintosh HD/Library/Application Support/UVISoundBanks (on Mac)
C:\Program Files\UVISoundBanks (on Windows)

After that your soundbank will appear in UVI Workstation's Soundbanks list.

Interface and Parameters

The Elektron library is a Godin Multiac Electro-Acoustic Guitar with nylon strings.



Default interface

At the bottom of the interface, you can control the behavior of the instrument:

- Play mode: you can choose between the solo mode or strum mode.
- Legato mode: you can choose whether playing a legato will trigger Hammer-ons, slides, sustains, or simply have no effect.
- The legato distance will define the maximum interval that in which the legato will apply.
- The release Volume: the sound produced when you release a string if a note was going on.
- Cabinet: you can turn the Cabinet simulation on or off.
- EQ: you can edit the Bass and Treble of the parametric EQ.
- The Sensitivity will set the minimum volume for velocity 1 and give you access to all the dynamics that you want.



Strumming interface

The strumming interface has the same controls as the default one, but adds a few parameters:

- Strum speed: the automatic strums can be played at different speeds.
- Strum mode: you can choose between the Piano mode or Guitar mode.
- The piano mode is simple, you play a chord, the engine will recognize it and play it right away, you can retrigger it by replaying any note that is part of the chord.
- The guitar mode is a little different, playing a chord on the keyboard will only define what chord will be played and you need to press C5 to strum that chord down and D5 to strum it Up or the notes above to play all of the strings separately (for arpeggios for example). This mode is a little less easy to play but will lead to a more realistic playing.

Features

2.06Gb uncompressed, 1.01Gb compressed in lossless flac format, around 2031 samples.

Legato script.

Strumming engine (features chord recognition and a smart strumming technique to produce guitar-like chords).

10 downstroke velocity layers and 10 upstroke (20 samples per note) played alternatively.

16 release samples per note.

Hammers samples, ghost notes and various fret noises.

Fender Frontman 212R cabinet simulation.

Eq with the same parameters as on the real guitar.

Bends can be done with pitch bend and/or aftertouch.

Easy control of the parameters (like strum speed or play modes) with any controller to be able to control everything via automation.

Advanced UVI scripting giving you access to a simple yet powerful interface and advanced features.

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(End User License Agreement)

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