



Marchin User Guide

Welcome to Acousticsamples

Thank you for using the Marchin library. We hope you enjoy playing the instrument and wish it supports your musical ideas or even better: inspire new ones. In this User Guide we will provide you with an overview of how to use the Marchin library.

If you have any questions, feel free to email us at: samples@acousticsamples.com

or use the contact form on our website **www.acousticsamples.net**

The Marchin library, produced by **Acousticsamples**



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Requirements and Installation

Step 1 - REGISTER YOUR PRODUCT

First if you do not have an iLok account, you will need to create one on this page: <u>https://www.ilok.com/%23!home#!registration</u>

After that you can input your product's serial number and iLok ID on the following page in order to register your product: <u>https://www.acousticsamples.net/index.php?route=account/authorizellok</u>

Step 2 - ACTIVATE YOUR LICENSE

To activate your product(s) on your computer, you can perform the steps below:

- Open iLok License Manager from your computer's applications
- Sign in to your iLok account
- Click the Available tab (or access Available Licenses via the menu View at top)
- Drag & drop the license(s) to your computer or iLok dongle in the left column

Step 3 - DOWNLOAD AND INSTALL UVI WORKSTATION

The free player UVI Workstation that powers AcousticSamples soundbanks can be downloaded from the following page: <u>https://www.acousticsamples.net/uviworkstation</u>

Step 4 - DOWNLOAD AND INSTALL YOUR LIBRARY

AcousticSamples libraries can be downloaded as RAR files from the page <u>Downloads/Serials</u> on your AcousticSamples account.

Once downloaded you can then extract the RAR file with <u>WinRar</u> (Windows) or <u>The Unarchiver</u> (Mac)

You will get a UFS file that you need to put in the following default locations:

Macintosh HD/Library/Application Support/UVISoundBanks (on Mac) C:\Program Files\UVISoundBanks (on Windows)

After that your soundbank will appear in UVI Workstation's Soundbanks list.

Interface and Parameters

Marchin' is a marching band set made of,

- one 26? Bass Drum
- one 28? Orchestral Bass Drum
- six 16' Snares
- eight 16? Toms

Marchin? has been recorded with 3 microphone positions, a stereo one on the overheads and on each drum, there was one microphone above and one under. All the samples have been carefully trimmed to keep the phase alignment. The interface allows you to mix the positions together to take advantage of the different sounds available.



Default interface

In this panel, you can change most of the aspects of the library to make it sound just like you want. You can adjust:

- The Mixer: You can change the volume, pan and pitch of each element, you simply need to play it first to select an element and then you can modify it, make sure the Midi Group Select is on (you can also choose the Element in the menu).
- The Midi Learn: you can remap any element to any key quickly by pressing the current key of the element you want to move, clicking on Midi Learn and the pressing the target key.
- The Mapping Presets: we made some presets of the most popular drums formats (GM, V-DRUMS, IMAP, NSKIT) or you can create yours.
- The Humanize will work only if you use the "all on one" mapping which means that all 8 toms will be triggered by the same key, the humanize will introduce a random delay to make it sound like it was played by 8 different players.
- The Sensitivity will set the minimum volume for velocity 1 and give you access to all the dynamics that you want.
- The Reverb. We use a convolution reverb and you can adjust the amount of reverb applied to the whole set.

Features

2.16Gb uncompressed, 758Mb compressed in lossless flac format, around 4590 samples.

20 velocity layers per round robin (80 samples per element).

4 Cycle round robins for each element.

Custom mapping, you can assign every element to any key from the interface in two different ways. You can even assign multiple elements to the same key.

Mapping preset that helps you play multiple elements at the same time (see video).

Variable mapping repetition to play it with both hands.

Multiple microphone positions and custom mixing of each element, we recorded each one with one stereo pair around 3 meters away plus one for the up side and one on the down side.

Advanced cymbal action : releasing the cymbal key will play different muting samples depending on the note time.

Pitch adjustment for every element.

Advanced UVI scripting giving you access to a simple yet powerfull interface and advanced features.

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