



BassysM-J V2 User Guide

Welcome to Acousticsamples

Thank you for using the BassysM-J V2 library. We hope you enjoy playing the instrument and wish it supports your musical ideas or even better: inspire new ones.

In this User Guide we will provide you with an overview of how to use the BassysM-J V2 library.

If you have any questions, feel free to email us at:
samples@acousticsamples.com

or use the contact form on our website
www.acousticsamples.net

The BassysM-J V2 library, produced by
Acousticsamples



All Rights not expressly granted are reserved.
Copyright © 2026 by Acousticsamples

Requirements and Installation



Interface and Parameters

Bassysm-J is a four-string Musicman Stingray bass guitar with roundwound strings.



Default interface

At the bottom of the interface, you can control the behavior of the instrument:

- Legato mode: you can choose whether playing a legato will trigger Hammer ons, slides, sustains, or simply have no effect.
- The legato distance will define the maximum interval that in which the legato will apply.
- The release Volume: the sound produced when you release a string if a note was going on.
- Cabinet: you can turn the Cabinet simulation on or off.
- EQ: you can edit the Bass and Treble of the parametric EQ.
- The Sensitivity will set the minimum volume for velocity 1 and give you access to all the dynamics that you want.

Features

1.42Gb uncompressed, 757Mb compressed in lossless flac format, around 4800 samples.

11 Velocity layers for the sustain.

15 Velocities for the release.

Hammer on samples.

Advanced Vibrato effect controlled via modulation wheel.

String noises played randomly.

Harmonics, ghost notes, string hits samples.

Advanced UVI scripting giving you access to a simple yet powerfull interface and advanced features.

Terms & Conditions. EULA

(End User License Agreement)

Acousticsamples Copyright, Terms and conditions.

Please read the terms of the following License Agreement before using any of these audio samples. By using any of these audio samples, you agree to become bound by the terms of the License Agreement. If you do not agree with the terms of the License Agreement, do not use any of these audio samples.

You may use these Samples provided on this website, on a royalty-free basis, to create your own original music compositions or audio projects. You may broadcast and/or distribute your own music compositions or audio projects that were created using the Audio Content, however, individual audio loops may not be commercially or otherwise distributed on a standalone basis, nor may they be repackaged in whole or in part as audio samples, sound effects or music beds.

No orders will be refundable given the numerical nature of our products. We stay at your disposal for any help or support.

If you have any queries please do not hesitate to contact us

ALL RIGHTS NOT EXPRESSLY GRANTED ARE RESERVED.